

Name of the food systems co-creation case / Country
 One or two key features:
 Status (starting, running, on-hold, stopped):

Photo banner (including country)

DESCRIPTION

History of co-creation between actors:

 Which ambitions and objectives:

 Evolution of their governance model and organisation:

 What external input and output:

An illustration
 (Product, service,
 organisation change, ...)

The seven Food System building blocks (like in a GAME):

Food context (playing field)	Food Actors (players)	Products (pieces)	Food handling actions (moves)	Boundary conditions (rules & incentives)	Results (outcomes regarding sustainability)	Timing of actions (duration)

FOOD ACTORS: what are their roles, how do they interact, and what are then their common objectives (max 3)

Actor's strength (what specific skills, or competences, or assets or are provided?)	Flexibility of actor (is an actor adapting to others in this case and how?)	Interactions between diverse actors (do actors form a cluster, network?)	Common focus as 'cluster' of actors (do actors jointly define a goal(s)?)	Joint objectives with other 'clusters / FS' (do clusters work with others?)

Some words about the sustainability behaviour of actors

(e.g. their willingness to take action, their new decision making processes to incorporate sustainability, their perceptions about their responsibility in the sustainability transition, their own impression about their level of impact (ratio benefits/trade-offs), ...)

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Main sources:

Contact person:

HorizonEurope CSA FOODPathS; WP

